



Spider-Gwen Vol. 2: Weapon of Choice

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Collects Spider-Gwen (2015B) #9-13.

Gwen Stacy is reeling from the consequences of SPIDER-WOMEN — and the loss of her powers! She might be better off as Spider-Woman no more. But who is Gwen really if you take away her costumed alter ego? The ever-majestic Mary Janes might have an answer to that — but the deadly Frank Castle will offer a punishing counterpoint! Just as Gwen starts to give civilian life her best shot, she finds herself in Frank's crosshairs without her spidery abilities to fall back on! So when the Mary Janes head to a haunted house for a laugh, will Gwen be along for the fun, or will she already be one of the ghosts? And will Earth 65's Mysterio scare her bandmates to death?

Spider-Gwen Vol. 2: Weapon of Choice Details

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From Reader Review Spider-Gwen Vol. 2: Weapon of Choice for online ebook

Dan says

These alternates from the Spiderverse are just lame as fuck ugh....

Jodi Geever says

This is my second read through of this series, and I am really enjoying it. I love Spider Woman's dark allegiance with Matt (totally the kingpin) Murdock, I love George Stacy trying to take responsibility for his role in aiding Spider Woman instead of capturing her, and I LOVE this comic's awareness of the holidays. The Halloween comic, and its forcing Gwen to deal with all of her ghosts--literally, is probably my favorite issue in this collected edition. Definitely a fan of Spider-Gwen!!

Quentin Wallace says

2.5 stars.

Ok, so this was my first time reading any of the "Spider-Gwen" comics. I just picked this one up due to the Punisher appearance, and wow was I lost. I went into this without knowing what I was getting into. I didn't realize this was all set in an alternate universe where all the characters are different. This wasn't the Punisher I wanted to read about. I was pretty much lost throughout this whole thing, and the "alterniverse" characters just didn't impress me. The art wasn't my cup of tea either.

Now that my complaining is out of the way, I will take some of the blame for this. It was probably more being lost and picking up the story in the middle that made me not enjoy this one. If I had been following from the beginning and knew the characters, etc. I hopefully would have been able to grasp exactly what was going on (although that Kraven outfit has got to go!)

So in short, I didn't like this but you might. I wouldn't recommend picking this up without reading volume one though.

Ran says

Okay, thoughts in no particular order (because this library trade is due back today!):

1. Gwen needs to wear something other than cut-off jeans. Maybe it should be winter in NYC. That would solve my issues with more-skin-than-I-want-to-see.
2. Captain Stacy and Gwen are an adorable duo. 'Cept when they're trying to protect the other.
3. What goes on a ten dollar corn dog, really? I mean, is it gluten-free? Real meat? Soy? Vegan? ... ew. You

know what? I don't want to know. It better taste damn good though for that money. Instead, I'd recommend Crif Dogs. *Hello, Jon-Jon Deragon!*

4. Don't deal with the Devil, Gwen.

5. I literally have no idea what happened in the Halloween special. None.

James DeSantis says

Spider-Gwen continues to be a fun series that can be GREAT if it just pushed itself a little more.

So this time around Gwen is doubting herself. Doubting if she's worth the power she was given. Doubting if she wants to remain being Spider-Woman. You've seen this story many times before. Hell, it happens to Spider-man every couple of years so why not to Gwen right? This could have been a interesting storyline but instead mostly just Punisher chasing Gwen until she admits who she is and maybe he goes too far? Well, because Frank Castle might not be a psycho killer in this universe he's still Frank.

Good: I enjoyed some of the fights. They were crazy badass and fucking sweet at parts. I also enjoyed Gwen and her father talking and such. It feels like a family. Mostly still enjoy Gwen in this, she's a strong point.

Bad: Lot of "names" of characters you know and love here but none really very interesting. Also the pacing and storytelling structure is messy and confusing. The ending too didn't give much of a umph which is what I think they expected.

Once again I enjoy another volume of Spider-Gwen but I want to love it. I can only give it about a 2.5, maybe 3, but I want a 4 damn it :(

JazzRJ says

More like 3.5 stars but I rounded up. While it wasn't my favorite this was still entertaining though I felt it could have been more focused. I was also a little annyed because apparently I needed to read Spider Women before this but I didn't get a chance to so I felt a little out of the loop. Still it was a 4 star read regardless right up until the point of the Halloween special issue. No... just no. I'm not against the idea of such a thing but it wasn't that well done.

Chelsea Humphrey says

Well, this is definitely my least favorite in the series so far. ?? Major bummer.

Logan says

Decent! So after #7-8 were tie in issues, (which is why they aren't in this volume); and #9-10 sucking, I was pretty much gonna rip this volume a new A*"@, but then I read #11-13, which made me rethink this review!

So The Weapon of Choice story arc, is pretty much Gwen vs The Punisher; you think your gonna see bullets flying, action, explosions every minute right? WRONG! Instead Frank decides he's going to expose Gwen's identity, in the most...boring...way...possible! Later we get the addition of Kraven(Although I don't like this alternate version). These were my thoughts on like I said earlier #9 & 10, which is where the book faults, because its just 2 issues of boring, confusing filler! However once I read #11-12, the volume was saved as, the story focuses, and the action speeds up, as we get the conclusion that makes me excited to see what happens next! in the end though this is probably the weakest volume, as we get pretty boring and dull alternate versions of Punisher and Kraven. However the pros are good artwork, and a satisfying climax, so my score reflects that! Their was also #13, which is kind of a one shot, Halloween special with Mysterio, it was okay, but nothing special, and defiantly adds to the weaker issues of this volume!

I've stopped ordering this series, but of course it picks up just as i leave(Sigh); But I think I will defiantly, pick up this series in trade, moving forward!

Hanifa Q says

It's just getting weirder and weirder

Shannon Appelcline says

A bit of a slow-down, as Spider-Gwen deals with her lost powers.

The first four issues close off the initial Frank Castle plot. Though it's great to have the closure, and though this arc introduces some interesting plot changes, it also runs on too long.

The last issue, a Halloween special, is fairly dull.

I still love the characters, but there's just not enough meat to this storylines.

Emily Randolph-Epstein says

I love this comic so much.

Marsha Altman says

Other than Ms. Marvel, this is probably the best thing Marvel's putting out right now.

Chris Lemmerman says

[Read as single issues]

I always feel like I'm missing something when I read Spider-Gwen. Like, I can see what it's getting at, and

the emotional beats, but they don't always land properly for me. The main Weapon Of Choice storyline here deals with the fallout of Spider-Women and the fact that Gwen's Spider-Powers are now limited in use, as well as Frank Castle's vendetta against Spider-Woman and how far he's willing to go to stop them.

The more interesting issues are the two that follow - the Halloween issue, and the Thanksgiving issues are much more fun as Gwen tries to deal with the holidays without her powers when Mysterio and the Kingpin come knocking. The Halloween issue is especially good fun and really lets Robbi Rodriguez let rip with his artwork.

There's not much else I can say about this one. Maybe it'll read a bit better as a collected story, or maybe I just don't gel properly with Jason Latour's writing. I've had that issue on other books he's written too.

Frédéric says

2,5*

Having use of her powers only through some limited doses of some drug (she apparently lost them in a cross over I haven't read) Gwen doubts her motivations for using them while being chased by Frank Castle and a few guns for hire.

This simple enough plot somehow suffers from the same problem as Vol.0: It's a bit confused and all over the place, story and art wise, lessening it's pure entertaining value.

Frank Castle is the same mission-driven psycho we know but without an ounce of the charisma of the original, which makes him a rather bland character.

Fortunately Gwen and her father are still interesting enough to be an incentive to reading the book.

Some standard MU characters make a cameo again: Max Dillon, Sergei Kravinoff, Reed Richards. A nice touch but they are not developed enough to be more than anecdotes.

The very end is rather predictable and opens up future interesting moral choices and confrontations, the kind we've already seen before. So the trick for Latour will be to bring some originality in their treatment. Considering what I've read so far I'm a bit worried.

Spider Gwen is still nice but just that. Latour needs to beef up (and tighten) his plot to go beyond the novelty of the character and give her consistency in a defined environment.

Chad says

Gwen gets sloppier and sloppier about hiding her secret identity as Frank Castle tries to catch her in the act. He fixates on her and goes way past the line, yet it's her dad who might go to jail. Sloppy writing. Gwen continues to mope over the loss of her powers. The best issue was the Halloween issue with Mysterio running an abandoned amusement park.

The Good: I still fell like this has the bones for a good series. It just lacks in execution.

The Bad: Robbi Rodriguez needs to go. He's a terrible storyteller. I have no idea of what's happening in the story when I try and follow his panels and his art gets sloppier and sloppier.

The Ugly: The colorist needs to go as well. The colors are so drab and muted, especially in contrast to the covers.
